

resumé

Name: Peter Stache
Date of Birth: 12.September 1984
Nationality: German
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education

September 2008 – July 2011
University College Falmouth, England
BA(Hons) course in Digital Animation.

2001- 2005
Medizinische Fachhochschule (Medical Technical College) „Alexander Schmorell“ Rostock, Germany
College course for Dental Technicians.

1999 - 2001
Realschule (Secondary School) Gross Plasten, Germany

qualifications

First level BA(Hons) degree in Digital Animation from the University College Falmouth in July 2011
Berufsschulabschluss (College Degree) as Dental Technician in 2005
Realschulabschluss(GCSE's) in German, English, Math, Geography and Chemistry in 2001

work history

September 2011 - March 2012
Junior Compositor & Lighting Artist at Spider Eye Animation, St.Just, England
I primarily worked on the production of the second season for the **Disney** Playhouse TV show 'Jungle Junction'.
Duties involved: lighting in Lightwave, setup of color and effects passes for rendering in Lightwave as well as compositing in After Effects. I also worked as a Maya Lighting Artist on other pilots produced by Spider Eye.

October 2007 - September 2010
Sales Assistant & Till Operator at Trago Mills, Falmouth, England
I held various full and part time positions in a busy discount shop. Duties involved: customer service, phone enquiries and cash handling.

March 2007 - September 2007
Dental Technician at Artisan Ceramics, Penryn, England
Ceramist/Dental Technician in a small dental laboratory.

October 2006 – March 2007
Dental Technician at Wilshaw Dental Lab, Falmouth, England
Dental Technician in a dental laboratory.

July 2006 – September 2006

Sales Assistant at Natural Balance, St.Ives, England

Summer job as sales assistant in a busy surf shop.

August 05- April 2006

Handyman at AWO Kita, Mollenhagen, Germany

Alternative national service

September 01- June 2005

Trainee at Zahntechnik Warbein, Waren, Germany

Apprenticeship as dental technician

skills

Languages

Fluent in English and German (written and spoken)

Teamwork

Teamwork has been an important factor in all my previous jobs. The teams I have worked with have varied significantly in size and I have learned to adapt to existing conditions adequately. During that time I have learned and developed a good sense of taking on as well as contributing critical and constructive criticism within a team.

Eye for detail

As a dental technician I have been trained early to see and observe naturally existing conditions and replicate them accurately. I could apply these skills and develop them further during recent years of studies in becoming a compositor and 3D artist.

Specialties

2D and 3D compositing

Matchmoving

Camera mapping

Lighting and rendering

Shading

Fluid and particle simulations

Software

Maya

MentalRay

Nuke

AfterEffects

SynthEyes

Reelflow

PhotoShop

Scripting

MEL

Python

PyMEL

JavaScript(for AfterEffects)